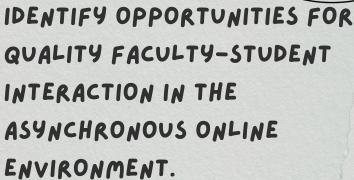
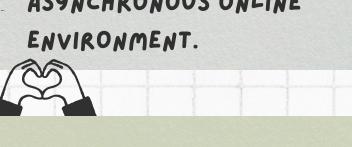
QUALITY ONLINE INTERACTION

ASYNCHRONOUS LEARNING IS NOT ALONE LEARNING

LEARNING OBJECTIVE

01







DIRECT INTERACTION

- OPPORTUNITIES FOR SYNCHRONOUS COMMUNICATION
 - · PUBLIC AGREEMENTS
 - · VALUE ASKING QUESTIONS
 - · NORMALIZE MISTAKES
- . MULTIMODAL DESCRIPTIVE FEEDBACK



WHAT "POSITION" DOES EMOTION PLAY?

INDIRECT INTERACTION

03

- . TOOLS FOR FACILITATION
 - · TEMPLATES
 - · EXAMPLES
 - · RUBRICS
 - · CHECKLISTS
- · PEER INTERACTION
 - · REVIEW
 - · BUILD-ON
- . SELF-REFLECTION & METACOGNITION



WHAT "POSITION" DOES EMOTION PLAY?