

## Qtips

1. Change agents are the individuals responsible for guiding the change process in your organization.
2. Having a significant percentage of stakeholders collaboratively work to create guidelines and engage in practices to achieve quality assurance goals, as well as demonstrate and communicate a collective commitment to continuous improvement will lead to a culture of quality.
3. Celebrating small and large successes goes a long way!

*Quality is not an act, it is a habit.*

*- Aristotle*

## Reflect

1. Who is going to lead your effort?
2. Who are the stakeholders you are going to identify?
3. What quality assurance goals will you include in your implementation plan?
4. What QM tools and processes can help you to achieve your quality assurance goals?

## Don't Forget

## Questions

## Q-it Up

*How will you use what you learned?  
List your ideas.*

# Access Denied: The Human Impact of Non-Accessible Content and What Administrators Need to Know

Dr. Chris Smith, [chris.smith@ncpublicschools.gov](mailto:chris.smith@ncpublicschools.gov)

A Quality Matters Event



## Qtips

1. As administrators, we have a responsibility to ensure that students are given access to the proper assistive technologies necessary to complete academic tasks independently.
2. Providing accessible content is not limited to classroom settings, all content posted to or shared via digital solutions such as the learning management system, school website, teacher webpages, digital textbooks, software, and files must be configured to be accessible.
3. There are a variety of tools and resources that are available to schools and teachers to ensure that all digital content being shared is accessible.
4. Ensuring that accessible materials and technology are available is the responsibility of every employee in a building or district, not just the responsibility of an Exceptional Children's teacher or specialist.

*Accessible design is good design  
- it benefits people who don't  
have disabilities as well as  
people who do. Accessibility is  
all about removing barriers and  
providing the benefits of  
technology for everyone.*

*- Steve Ballmer*

## Reflect

1. What thoughts do you have for changing your own administrative processes and practices based on the information that was shared during this session?
2. Do all the students in your building have access to the proper assistive technologies that are necessary to complete academic assignments? If not, what is your plan for obtaining those technologies?
3. What are your thoughts, questions, and concerns when it comes to providing accessible learning experiences for all students at the building or district level?

## Don't Forget

## Questions

## Q-it Up

*How will you use what you learned?  
List your ideas.*

# Oh the Places We Can Go: When Elementary Course Content is Accessible!

Dr. Chris Smith, [chris.smith@ncpublicschools.gov](mailto:chris.smith@ncpublicschools.gov)

A Quality Matters Event



## Qtips

1. We, as educators, have the power and ability to design instructional content in a way that students of all abilities can access and interact with the material.
2. Designing and developing accessible course content is an ongoing process that requires continued research and effort.
3. There are a number of textbooks and other interactive instructional content available in the form of open educational resources that can be used to create accessible learning experiences.

*The one argument for accessibility that doesn't get made nearly often enough is how extraordinarily better it makes some people's lives. How many opportunities do we have to dramatically improve people's lives just by doing our job a little better?*

*- Steve Krug*

## Reflect

1. What thoughts do you have for changing your own instructional and curriculum design processes based on the information that was shared during this session?
2. What is one new tool or concept that you learned about during this session and how do you envision integrating that tool into your own classroom?
3. What are your thoughts, questions, and concerns when it comes to creating and designing accessible instructional materials?

## Don't Forget

## Questions

## Q-it Up

*How will you use what you learned?  
List your ideas.*